

Presents the Stumblin', Bumblin' and Fumblin' Summer Bowl

Welcome to the inaugural Blood Bowl Tournament hosted by The Venue Plymouth. It's time to fight, bash and smash your way to victory. Who will claim the title of Champion? Come on down and see if it's you!

What to expect:

3 Games of Blood bowl hosted over 1 day. Fight it out for the title of champion, and all important prizes. Our League commissioner Chris will lead you through the day, ensuring fair(ish) play is adhered to and providing any support needed.

Available on site is a wide selection of drinks and snacks, with a pasty shop across the road and a Tesco literally next door, or just 7 minutes to the local fast food shops in the city center. Nearby parking is available across the road for a limited time, as well as a main city carpark 5 minutes down the road.

Please note we are still waiting on the NAF for confirmation of Official NAF status on this tournament. An announcement via the Tourplay news system will be made if this becomes active.

The tournament is hosted on Tourplay. And here is the link for it. https://tourplay.net/en/blood-bowl/stumblin-bumblin-andf-fumblin-summer-bowl

Rules:

The rule book of 2020 is the book in use, with any faq's released at least 1 week before tournament date. All star players and inducements available to a team have been set up using the NAF World Cup rule pack.

Each team has a pot of 1150000 gold to spend on players and inducements, but must meet the minimum 11 player requirement to start.

Fouls that qualify for the Dirtiest Player award are those that break armor AND remove player from the remainder of the game. If the opponent uses an apothecary or regen on this roll, it still counts as a successful foul.

Any rules queries will need to be run by the TO Chris first, and if he is busy, staff member Leon. Leon will confer with Chris and the Decision is final.

We do not accept unsportsmanlike conduct (that is outside of the rules anyway), time wasting (not including delaying touchdowns) or antisocial behavior. If you experience this please immediately call for both Leon and Chris to deal with this.

Chess Clocks

Chess clocks are an optional use per game, however either player can request a chess clock be used and then they come into play.

If at the half game time point you have not both completed at least 1 half each, chess clocks will need to be made active, splitting the remaining time up equally.

Tiering:

The following Tiering system will be in place for the tournament.

If the game ends unfinished the TO Chris and Staff member Leon will come over and assess the situation, taking into account how long each player has taken in the game until that point, and practicality of who would score given the current ball position and award a win lose or draw based on the available details at that point.

Tier 1:

Chaos Dwarves, Dark Elves, Dwarves, Humans, Lizardmen, Orcs, Undead, Wood Elves.

- A. 6 Primary Skills
- B. 4 Primary Skills + 1 Secondary Skill
- C. 3 Primary Skills + Access to 1 Starplayer

Tier 2:

Amazon, Elven Union, High Elves, Necromantic Horror, Norse, Skaven, Slann, Underworld Denizens.

A. 7 Primary Skills B. 5 Primary Skills + 1 Secondary Skill C. 4 Primary Skills + Access to 1 Starplayer

Tier 3:

Black Orcs, Chaos Chosen, Imperial Nobility, Khorne, Nurgle, Tomb Kings.

- A. 7 Primary Skills + 1 Secondary Skill
- B. 5 Primary Skills + 2 Secondary Skills.
- C. 5 Primary Skills + Access to 1 Starplayer

Tier 4:

Chaos Renegades, Old World Alliance, Vampires.

- A. 8 Primary Skills + 1 Secondary Skill
- B. 6 Primary Skills + 2 Secondary Skills
- C. 6 Primary Skills + Access to 1 Starplayer

Tier 5:

Halflings, Goblins, Ogres, Snotlings, Gnomes

A. 8 Primary Skills + 2 Secondary Skills B.

6 Primary Skills + 3 Secondary Skills C. 6 Primary Skills + Access to 1 Starplayer

D. 4 Primary Skills + Access to 2 Star Players

Time Schedule:

0945 doors open for Registration

1015-1030 Briefing and Questions

1030-12:45 Game 1

1245-1330 Lunch

1330-1545 game 2

1600-1815 Game 3

1830 Prizes and position announcement.

Prizes:

1st Place: Gnome Team and Treeman or Snotling Team and Troll, £15.00 Voucher for use with

CJ's 3D printing. Trophy Token

2nd Place: The team that 1st does not choose. £10.00 Voucher for use with CJ's 3D Printing,

Trophy Token

Most Casualties: Ogre, £5.00 Voucher for use with CJ's 3D Printing, Trophy Token

Dirtiest Player: Treeman or Troll based on first place choice, Trophy Token

Most Completions: Trophy Token

Last Place: The Wooden Spoon Trophy Token

All participants will receive a Leader, Ball marker and Apothecary Token.

Tokens and vouchers have been supplied by the Club's league sponsor CJ's 3D Printing.

Finally

Tickets will cost £25.00 for registered NAF members or £30.00 for non NAF members.

Registration can be made at the top link for tourplay.

You will need to bring with you:

Your team

Blood bowl dice

Ball marker of your choice.

Smart device to access Tourplay.

Ideally you will also have some way to mark players with skills. However Loom Bands will be available to use. Please return at the end of the day.

The store address is: The Venue Plymouth St Theresa's House Ebrington Street PL4 9AZ

Contact the store at: support@thevenueplymouth.com with questions or to arrange payment in advance. Advance payments will only be refunded 2 days prior to the tournament, or after if replacements sign up.

See you on the pitchside.